

Book 2: Story-to-XR Translation Process

Tracks the translation of Elder-shared stories into XR-ready forms, including design concepts, mechanics, and prototypes.

Keywords: XR design, narrative translation, affordances, constraints

- [Raw Story Abstracts \(non-sensitive summaries only\)](#)
- [Design Principles & Affordances](#)
- [XR Prototypes & Iterations](#)

Raw Story Abstracts (non-sensitive summaries only)

Design Principles & Affordances

XR Prototypes & Iterations