

GVA Chair

The Guided & Virtual Adventure Chair/s are responsible for organising Guided Virtual Adventures which are small-group guided tours to various social and collaborative VR/AR/MR (XR) or other immersive environments and platforms. Responsibilities include:

- Disseminate calls for potential virtual adventure guides and contributors.
- Research for potential virtual adventure guides and contributors.
- Invite potential virtual adventure guides and contributors.
- Co-ordinate activities with the iLRN Virtual Campus and Technical Chair to facilitate the organisation of and advertising of the Guided and Virtual Adventure Tours.
- Recruit volunteers to support the Guided and Virtual Adventure Tours.
- Coordinate publicity and dissemination of information about the Guided Virtual Adventures to conference attendees.
- Coordinate taking screenshots and videos of Guided Virtual Adventures for marketing and assessment purposes.
- Contribute to the presentation of the opening and closing ceremonies of the conference.

The Guided & Virtual Adventures Chair is appointed for serving for a 2-year term. The first year in an apprentice role to a more experienced PC.

Revision #1

Created 13 November 2025 17:54:34 by Daphne Economou

Updated 13 November 2025 17:54:34 by Daphne Economou