SC: Care, Culture, & Community

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Card Type	Societal Challenge
Series	Immersive Futures Guild — Vision 2035
Layer	1 — Atomic Foresight Object
Status	Active
Confidence	Medium
Workshop	Circle of Scholars — January 14, 2026
Facilitator	Fridolin Wild
Tags	care | culture | community | indigenous | layer1 | sc
Tally.so Form	https://tally.so/r/ilrn-if-sc-ccc-2026

Education is embedded in cultural and community contexts that resist reduction to scalable digital solutions. Immersive learning systems designed without attention to local culture, community relationships, and care infrastructures risk producing technically sophisticated but socially harmful interventions. This card documents the Circle of Scholars position — from the January 14, 2026 workshop facilitated by Fridolin Wild — that care, cultural grounding, and community stewardship are first-order design and governance requirements, not optional ethical additions. The care-as-attentional-responsibility framing developed in that workshop holds that immersive technologies shape how people attend to one another, how cultures are represented or transformed, and how communities are formed or fragmented.

Key Drivers / Contributing Conditions:

- Communal learning traditions in non-Western and Indigenous contexts
- Cultural protocol requirements for representation and knowledge sovereignty
- Social isolation risks of individualized immersive experiences
- Community governance gaps in persistent immersive environments

Educational and Design Implications:

- Community co-design as a prerequisite rather than enhancement
- Cultural competence requirements for avatar, environment, and narrative design
- Stewardship models for immersive environments beyond single deployments

Tensions Carried Forward to Part II:

- Can care be meaningfully designed into a system, or does it only emerge through sustained relational practice?
- When does 'community engagement' become performative rather than substantive?
- How should responsibility be allocated when emergent community use transforms designed intent?

Linked Scenarios / Strands: See cross-links above

Ways of Knowing: Tree · Garden · Lantern

PART II — COMMUNITY EVIDENCE & DIALOGUE TRACK | SC: Care, Culture, & Community | H2 2026 — Living

T	COMMUNITY CONTRIBUTION FORM — SC: Care, Culture, & Community Submit case examples, methodological challenges, cultural perspectives, and proposed evidence criteria via: https://tally.so/r/ilrn-if-sc-ccc-2026

Part II — Scope and Instructions
This section collects community responses, case examples, and challenges to the Part I foresight snapshot above.
It opens July 1, 2026 and undergoes synthesis review in September 2026, November 2026, and January 2027.
Contributions are submitted via the Tally.so form above and appear in the registers below after editorial review.
The Part I text is not modified in response to Part II contributions; it is versioned at the Annual Handoff review.
Contribution categories: Case Example | Methodological Challenge | Cultural/Community Perspective | Proposed Evidence Criterion
Ways of Knowing accepted: Tree (evidence) | Garden (practice) | Lantern (futures)

Tensions Open for Community Response:

- Can care be meaningfully designed into a system, or does it only emerge through sustained relational practice?
- When does 'community engagement' become performative rather than substantive?
- How should responsibility be allocated when emergent community use transforms designed intent?

Contributor / Date	Category	Way of Knowing	Contribution Summary
[Awaiting contributions — form opens July 1, 2026]			

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