

SC: Equity

PART I — FORESIGHT SNAPSHOT | SC: Equity | Fixed Time-Stamped Synthesis

SC: Equity

Card Type	Societal Challenge
Series	Immersive Futures Guild — Vision 2035
Layer	1 — Atomic Foresight Object
Status	Active
Confidence	Medium
Workshop	Circle of Scholars — January 2026
Facilitator	Circle of Scholars Workshop Team
Tags	equity access justice layer1 sc
Tally.so Form	https://tally.so/r/ilrn-if-sc-equity-2026

Access to immersive learning technologies is unevenly distributed across geographic, economic, racial, and linguistic lines. The benefits of XR, AI, and spatial computing are not automatically democratizing — without deliberate design and policy intervention, they risk reinforcing existing educational inequalities or creating new ones. Equity in the Guild Codex is treated as a structural condition, not a value to be balanced against other considerations.

Key Drivers / Contributing Conditions:

- Hardware cost and availability disparities across regions and income groups
- Bandwidth and infrastructure inequality in rural and Global South contexts
- Cultural and linguistic content gaps in commercial XR platforms
- Teacher capacity inequalities as an equity multiplier

Educational and Design Implications:

- Mandatory equity impact assessment for Guild-affiliated immersive projects
- Low-cost and offline-capable design as a first-class requirement
- Geographic Chapters as organizational equity mechanism

Tensions Carried Forward to Part II:

- How should iLRN weigh conference XR investments against equity implications for under-resourced members?
- When does 'accessible design' satisfy equity requirements versus perpetuating a two-tier system?

Linked Scenarios / Strands: See cross-links above

Ways of Knowing: Tree · Garden · Lantern

PART II — COMMUNITY EVIDENCE & DIALOGUE TRACK | SC: Equity | H2 2026 — Living

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COMMUNITY CONTRIBUTION FORM — SC: Equity
Submit case examples, methodological challenges, cultural perspectives, and proposed evidence criteria via:
<https://tally.so/r/ilrn-if-sc-equity-2026>

Part II — Scope and Instructions

This section collects community responses, case examples, and challenges to the Part I foresight snapshot above.

It opens July 1, 2026 and undergoes synthesis review in September 2026, November 2026, and January 2027.

Contributions are submitted via the Tally.so form above and appear in the registers below after editorial review.

The Part I text is not modified in response to Part II contributions; it is versioned at the Annual Handoff review.

Contribution categories: Case Example | Methodological Challenge | Cultural/Community Perspective | Proposed Evidence Criterion

Ways of Knowing accepted: Tree (evidence) | Garden (practice) | Lantern (futures)

Tensions Open for Community Response:

- How should iLRN weigh conference XR investments against equity implications for under-resourced members?
- When does 'accessible design' satisfy equity requirements versus perpetuating a two-tier system?

Contributor / Date	Category	Way of Knowing	Contribution Summary
[Awaiting contributions — form opens July 1, 2026]			

Revision #1

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