

Instructional & Pedagogical Standards

- *Purpose:* Frame immersive learning practices through established educational standards (e.g., AECT, ISTE) and translate them into XR/AI-enhanced learning contexts.
- *Content:* Constructive alignment models, accessibility and inclusion standards, learning sciences measures, ethics of pedagogy in XR.
- *Lead Contributor(s):* STEM and LCH branches; IDEAS house.