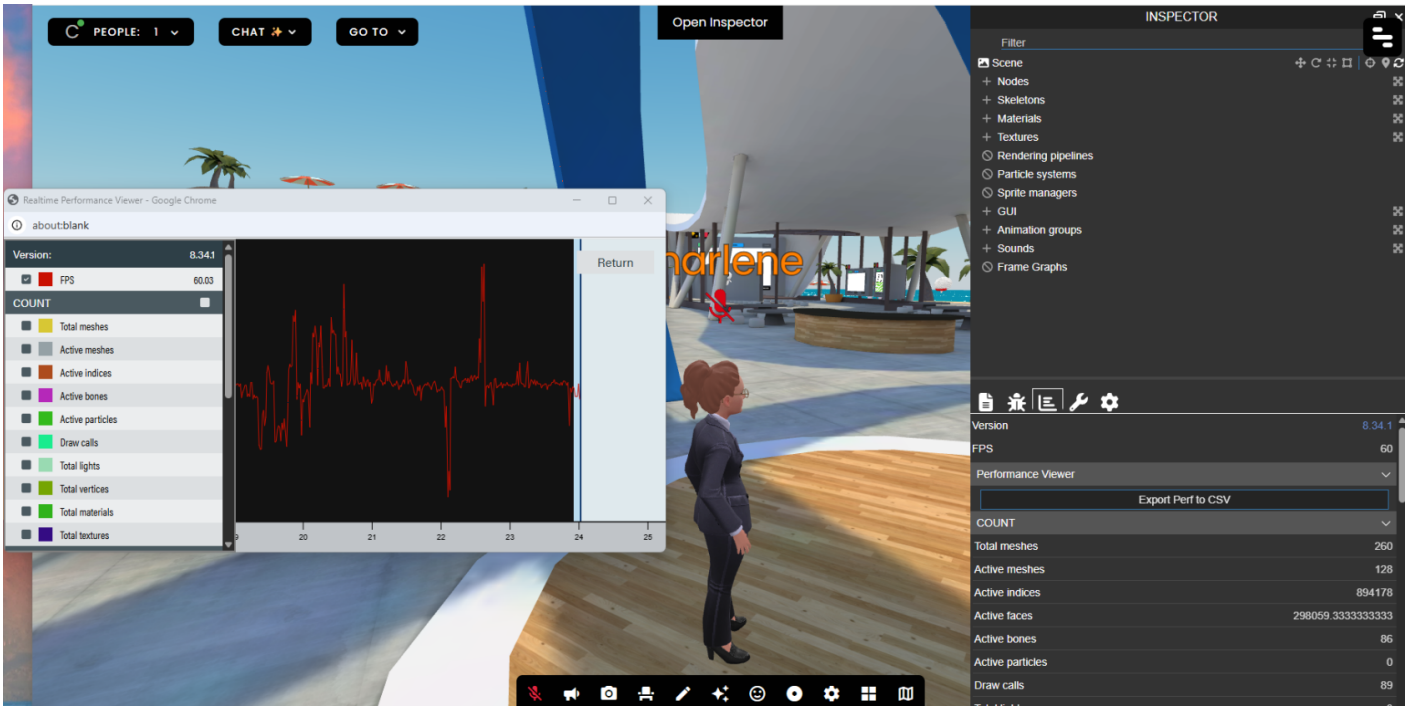
Debugging & Performance



To view the performance in greater depth (beyond what is built into the regular FrameVR menu), add ?debug=true to the end of any FrameVR URL.

Once you have done this and refreshed, you will have the option to "Open Inspector," which will show you a panel with various options to help you understand how well the frame is performing in terms of draw calls and more.



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